Matrices in Quantum Computing

Huan Q. Bui

Matrix Analysis

Professor Leo Livshits

CLAS, May 2, 2019

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Matrices in Quantum Computing

CLAS, May 2, 2019 1 / 24



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2 Matrices in an entanglement circuit



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Quantum bits - Qubits

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- Quantum bits Qubits
- Quantum gates: single and multiple-qubit gates

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- Quantum bits Qubits
- Quantum gates: single and multiple-qubit gates
- Measurement

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Quantum Bits - Qubits



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$$a\begin{bmatrix}1\\0\end{bmatrix}+b\begin{bmatrix}0\\1\end{bmatrix}$$

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 \rightarrow linear transformations on one or many qubits.

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Image: A matrix and a matrix

 \rightarrow linear transformations on one or many qubits.

Example: Hadamard gate.

$$H\equivrac{1}{\sqrt{2}}egin{bmatrix}1&1\1&-1\end{bmatrix}$$

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angle = H\left[egin{smallmatrix} 1\\ 0 \end{bmatrix}$$

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angle + rac{1}{\sqrt{2}} \left| 1
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angle$$

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Qubit 1:
$$a |0\rangle + b |1\rangle = \begin{bmatrix} a \\ b \end{bmatrix}$$
 Qubit 2: $c |0\rangle + d |1\rangle = \begin{bmatrix} c \\ d \end{bmatrix}$

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Qubit 1:
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 Qubit 2: $c |0\rangle + d |1\rangle = \begin{bmatrix} c \\ d \end{bmatrix}$
$$\begin{bmatrix} a \\ b \end{bmatrix} \boxtimes \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} a \begin{bmatrix} c \\ d \\ b \begin{bmatrix} c \\ d \end{bmatrix} \end{bmatrix} = \begin{bmatrix} ac \\ ad \\ bc \\ bd \end{bmatrix}.$$

CLAS, May 2, 2019 7 / 2

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Do this for the basis states

$$|0\rangle \boxtimes |0\rangle = \begin{bmatrix} 1\\0\\0\\0\end{bmatrix} |0\rangle \boxtimes |1\rangle = \begin{bmatrix} 0\\1\\0\\0\end{bmatrix} |1\rangle \boxtimes |0\rangle = \begin{bmatrix} 0\\0\\1\\0\end{bmatrix} |1\rangle \boxtimes |1\rangle = \begin{bmatrix} 0\\0\\1\\0\end{bmatrix}$$

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Image: A matrix and a matrix

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Notation:

$$\begin{split} |00\rangle &= |0\rangle\boxtimes|0\rangle & \qquad |01\rangle &= |0\rangle\boxtimes|1\rangle \\ |10\rangle &= |1\rangle\boxtimes|0\rangle & \qquad |11\rangle &= |1\rangle\boxtimes|1\rangle \end{split}$$

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Image: A image: A

Image: A matrix and a matrix

Do this for the basis states

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Notation:

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Can see that we have a basis for describing the combined state.

$$egin{bmatrix} \mathsf{a} \ b \end{bmatrix} oxtimes egin{bmatrix} \mathsf{c} \ \mathsf{d} \end{bmatrix} = \mathsf{a} \mathsf{c} \ket{00} + \mathsf{a} \mathsf{d} \ket{01} + \mathsf{b} \mathsf{c} \ket{10} + \mathsf{b} \mathsf{d} \ket{11}.$$

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Ex: $p(x) \cdot q(y)$ is a "combined state." But there are NO p(x), q(y) s.t.

$$p(x)\cdot q(y)=xy+1,$$

even though xy + 1 is a legitimate "combined state."

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$$\frac{1}{\sqrt{2}} \begin{bmatrix} 1\\0\\0\\1 \end{bmatrix}$$

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$$\frac{1}{\sqrt{2}}\begin{bmatrix}1\\0\\0\\1\end{bmatrix} = \frac{1}{\sqrt{2}} |00\rangle + \frac{1}{\sqrt{2}} |11\rangle \longrightarrow \text{Entangled}$$

Kronecker Product

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 \mathcal{A} is a matrix acting on $|a\rangle$, \mathcal{B} on $|b\rangle$

Image: A matrix

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\mathcal{A} is a matrix acting on $|a\rangle$, \mathcal{B} on $|b\rangle$

 $\mathcal{A} \ket{a} \boxtimes \mathcal{B} \ket{b} = (\mathcal{A} \otimes \mathcal{B})(\ket{a} \boxtimes \ket{b})$

Image: A matrix and a matrix

 ${\cal A}$ is a matrix acting on |a
angle, ${\cal B}$ on |b
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 $\mathcal{A}\ket{a}oxtimes\mathcal{B}\ket{b}=(\mathcal{A}\otimes\mathcal{B})(\ket{a}oxtimes\ket{b})$

 \otimes : Kronecker product, of two matrices.

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$$\mathcal{A} = \begin{bmatrix} m & n \\ o & p \end{bmatrix} \quad \text{and} \ \mathcal{B} = \begin{bmatrix} q & r & s \\ t & u & v \\ w & x & y \end{bmatrix}$$

then

 $\mathcal{A}\otimes\mathcal{B}$

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then



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Image: A matrix and a matrix

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$$\mathcal{A} \otimes \mathcal{B} = \begin{bmatrix} m \begin{bmatrix} q & r & s \\ t & u & v \\ w & x & y \end{bmatrix} & n \\ o & & p \end{bmatrix}$$

Image: A mathematical states and a mathem

then

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Image: A mathematical states and a mathem

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$$\mathcal{A} \otimes \mathcal{B} = \begin{bmatrix} q & r & s \\ t & u & v \\ w & x & y \end{bmatrix} & n \begin{bmatrix} q & r & s \\ t & u & v \\ w & x & y \end{bmatrix} \\ \begin{bmatrix} q & r & s \\ t & u & v \\ w & x & y \end{bmatrix} & p \begin{bmatrix} q & r & s \\ t & u & v \\ w & x & y \end{bmatrix} \end{bmatrix}$$
$$= \begin{bmatrix} mq & mr & ms & nq & nr & ns \\ mt & mu & mv & nt & nu & nv \\ mw & mx & ms & nw & nx & ny \\ oq & or & os & pq & pr & ps \\ ot & ou & ov & pt & pu & pv \\ ow & ox & oy & pw & px & py \end{bmatrix}$$

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Check that $I |0\rangle \boxtimes H |0\rangle = (I \otimes H) |00\rangle$:



Image: A matrix and a matrix

Check that $I |0\rangle \boxtimes H |0\rangle = (I \otimes H) |00\rangle$:



LHS:

 $I\left|0
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Check that $I |0\rangle \boxtimes H |0\rangle = (I \otimes H) |00\rangle$:



LHS:

$$| | 0 \rangle \boxtimes H | 0 \rangle = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \boxtimes \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

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Image: A matrix and a matrix

Check that $I |0\rangle \boxtimes H |0\rangle = (I \otimes H) |00\rangle$:



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$$\begin{split} I \left| 0 \right\rangle \boxtimes H \left| 0 \right\rangle \ = \ \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \boxtimes \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} \\ = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \boxtimes \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \end{aligned}$$

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Image: A matrix and a matrix

Image: A matrix

RHS:

Image: A matrix

RHS:

$$(I \otimes H) |00\rangle = \begin{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} & \mathcal{O} \\ \mathcal{O} & \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

Image: A matrix

RHS:

$$(I \otimes H) |00\rangle = \begin{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} & \mathcal{O} \\ \mathcal{O} & \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

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Image: A matrix

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- Bilinear
- 2 Distributive.

- Bilinear
- ② Distributive.

$$\begin{bmatrix} a \\ b \end{bmatrix} \boxtimes \begin{bmatrix} c \\ d \end{bmatrix}$$

- Bilinear
- ② Distributive.

$$egin{bmatrix} a \ b \end{bmatrix} oxtimes egin{bmatrix} c \ c \ d \end{bmatrix} = (a \ket{0} + b \ket{1}) oxtimes (c \ket{0} + d \ket{1})$$

- Bilinear
- ② Distributive.

$$egin{bmatrix} a \ b \end{bmatrix} oxtimes egin{bmatrix} c \ d \end{bmatrix} = (a \ket{0} + b \ket{1}) oxtimes (c \ket{0} + d \ket{1}) \ = ac \ket{00} + ad \ket{01} + bc \ket{10} + bd \ket{11}.$$

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- Bilinear
- Oistributive.

$$egin{bmatrix} a \ b \end{bmatrix} oxtimes egin{bmatrix} c \ d \end{bmatrix} = (a \ket{0} + b \ket{1}) oxtimes (c \ket{0} + d \ket{1}) \ = ac \ket{00} + ad \ket{01} + bc \ket{10} + bd \ket{11}.$$



INOT commutative.

- Bilinear
- Oistributive.

$$\begin{bmatrix} a \\ b \end{bmatrix} \boxtimes \begin{bmatrix} c \\ d \end{bmatrix} = (a |0\rangle + b |1\rangle) \boxtimes (c |0\rangle + d |1\rangle)$$
$$= ac |00\rangle + ad |01\rangle + bc |10\rangle + bd |11\rangle.$$

Associative

• NOT commutative. Ex: $|01\rangle \neq |10\rangle$.

- Bilinear
- Oistributive.

$$\begin{bmatrix} a \\ b \end{bmatrix} \boxtimes \begin{bmatrix} c \\ d \end{bmatrix} = (a |0\rangle + b |1\rangle) \boxtimes (c |0\rangle + d |1\rangle)$$
$$= ac |00\rangle + ad |01\rangle + bc |10\rangle + bd |11\rangle.$$

- Associative
- NOT commutative. Ex: $|01\rangle \neq |10\rangle$.
- Elementariness.

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Ex:



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Ex:



The Control-NOT gate:

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Ex:



The Control-NOT gate:

$$CNOT_b = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

Ex:



The Control-NOT gate:

$$CNOT_{b} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \longrightarrow \begin{cases} |00\rangle \rightarrow |00\rangle \\ |10\rangle \rightarrow |10\rangle \\ |01\rangle \rightarrow |11\rangle \\ |11\rangle \rightarrow |01\rangle \end{cases}$$

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Ex:



The Control-NOT gate:

$$CNOT_{b} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \longrightarrow \begin{cases} |00\rangle \rightarrow |00\rangle \\ |10\rangle \rightarrow |10\rangle \\ |01\rangle \rightarrow |11\rangle \\ |11\rangle \rightarrow |01\rangle \end{cases}$$

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Also called "entangled."
Time to decode:



Image: A matrix

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Time to decode:



1 Step 1:

Time to decode:



1 Step 1:

$$egin{aligned} & a: |0
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ightarrow |0
angle \ & b: |0
angle
ightarrow rac{1}{\sqrt{2}} |0
angle + rac{1}{\sqrt{2}} |1
angle \ & \left|a'b'
ight
angle = rac{1}{\sqrt{2}} egin{bmatrix} 1 & 1 & 0 & 0 \end{bmatrix}^ op \end{aligned}$$

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Image: A matrix

2 Step 2:

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2 Step 2:

$$CNOT_{b} \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \\ 0 \end{bmatrix}$$

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2 Step 2:

$$CNOT_{b} \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

which is:

$$\frac{1}{\sqrt{2}}\begin{bmatrix}1\\0\\0\\1\end{bmatrix} = \frac{1}{\sqrt{2}}\ket{00} + \frac{1}{\sqrt{2}}\ket{11} \leftarrow \textbf{Entangled}$$

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Image: A matrix

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17 / 24

Quantum State: Computation Basis



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 \otimes and \boxtimes are really "the same!"

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\otimes and \boxtimes are really "the same!" \rightarrow Tensor products.

 \otimes and \boxtimes are really "the same!" \rightarrow Tensor products.

Why tensor product?

 \otimes and \boxtimes are really "the same!" \rightarrow Tensor products.

Why tensor product?

Postulate (QM):

The state space of a composite physical system is the *tensor product* of the state spaces of the component physical systems.

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Tensor Product



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Tensor Product



Roughly speaking...

Giving the
$$\hat{f} : \mathbf{V} \otimes \mathbf{W} \xrightarrow{\text{linear}} \mathbf{X}$$
 is the same as giving $f : \mathbf{V} \times \mathbf{W} \xrightarrow{\text{bilinear}} \mathbf{X}$.
 $f = \hat{f} \circ \phi$

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If the target space ${\bm X}$ is ${\bm V}\otimes {\bm W}.$ ${\cal L}$ is an operator on ${\bm V},$ ${\cal M}$ on ${\bm W},$

If the target space ${\bm X}$ is ${\bm V}\otimes {\bm W}.$ ${\cal L}$ is an operator on ${\bm V},$ ${\cal M}$ on ${\bm W},$



If the target space X is $V \otimes W$. \mathcal{L} is an operator on V, \mathcal{M} on W,



 $\mathcal{L}[v] \otimes \mathcal{M}[w]$

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21 / 24

If the target space X is $V \otimes W$. \mathcal{L} is an operator on V, \mathcal{M} on W,



 $(\mathcal{L}\otimes\mathcal{M})(v\otimes w)$ $\mathcal{L}[v]\otimes\mathcal{M}[w]$

If the target space X is $V \otimes W$. \mathcal{L} is an operator on V, \mathcal{M} on W,



 \rightarrow by uniqueness

$$(\mathcal{L}\otimes\mathcal{M})(v\otimes w)=\mathcal{L}[v]\otimes\mathcal{M}[w]$$

Tensor Product & Kronecker Product

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Tensor Product & Kronecker Product

 ν a basis for ${\bf V},\,\omega$ for ${\bf W}\to{\sf can}$ make a basis τ for ${\bf V}\otimes{\bf W}$

Tensor Product & Kronecker Product

 ν a basis for ${\bf V}$, ω for ${\bf W} \rightarrow$ can make a basis τ for ${\bf V} \otimes {\bf W}$



u a basis for **V**, ω for **W** \rightarrow can make a basis au for **V** \otimes **W**





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• How a 2-qubit entangling circuit works

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- How a 2-qubit entangling circuit works
- Qubits, quantum gates as matrices

- How a 2-qubit entangling circuit works
- Qubits, quantum gates as matrices
- Kronecker product

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- Qubits, quantum gates as matrices
- Kronecker product
- Entanglement

- How a 2-qubit entangling circuit works
- Qubits, quantum gates as matrices
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- Tensor product

- How a 2-qubit entangling circuit works
- Qubits, quantum gates as matrices
- Kronecker product
- Entanglement
- Tensor product
- Why quantum computer?

References

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